



FIELD USE AGREEMENT FOR TOURNAMENT

Organization/Team Name: _____
Contact Person: _____ **Email Address:** _____
Mailing Address: _____ **City:** _____ **Zip:** _____
Phone: _____ **Cell/Work:** _____ **Fax:** _____
Non-Profit Tax ID#: _____ **Organization Website:** _____
Sport: _____ **# Of Participants:** _____ **# Of Teams:** _____ **Age Group(s):** _____
COMMENTS: _____

FIELD(S) REQUESTED	DATES	START TIME	END TIME	PITCH /BASE LENGTH	ADDITIONAL DRAGGING/LINING	TOTAL FEE
<i>*Example*- Founders Baseball #1,2,3,4</i>	5/14/21	5:00pm	8:00pm	60/90	Yes, All Fields	\$780
TOTAL - PLUS NON-REFUNDABLE DEPOSIT						<u>+\$300</u>

FEES: NON-REFUNDABLE FEE TO HOST/BOOK TOURNAMENT: \$300 per 1–3-day tournament (*minimum of 6 fields required each day for tournaments April-July and minimum 4 fields required each day for tournaments August-Oct)
 BASEBALL FIELD - \$120 per day, per field. Field would be dragged and lined with bases and pitching rubber
 ADDITIONAL DRAGGING & LINING FEE (optional): One additional dragging/lining per field per day - \$75 (not permitted after 2 pm)
 TURFACE – first 10 bags are no charge. After 10 bags, \$20 fee per bag will be charged to the organization

The City of Farmington Hills and said organization agrees to rent fields on the date(s) and time(s) listed above, and agrees to the following:

1. During the term of the Agreement, the individual or organization shall procure and maintain a General Liability insurance policy, at its sole cost and expense, for the injuries to persons or damages to property that may arise from or in connection with the permitted use of the facility and the activities associated with it. The policy should name the City of Farmington Hills as “Additional Insured”. The policy should be for a minimum of \$1,000,000 for bodily injury and property damage.
2. Parking is allowed in parking lots only.
3. The individual or organization will not charge a parking fee however can charge an entrance fee. Outside concessions and vendors are not permitted. This includes food trucks.
4. Weather Policy decisions regarding weather for sports and special events will be made at the discretion of City of Farmington Hills Park employees, supervisors, and officials by 2pm on weekdays and 7am on weekends. After severe weather or large amounts of rain, City of Farmington Hills Parks may close or restrict the use of outdoor facilities. As a matter of safety and precaution, all activities must come to a stop if thunder is heard, or lightning is seen during practice or a game. All players, coaches, officials, and spectators are to return to their cars and wait 30 minutes from the last sound of thunder or sight of lightning before resuming play. NO EXCEPTIONS. If the weather clears, play may be resumed 30 minutes after last sound of thunder or sight of lightning.
5. The individual or organization will email tournament game schedule and field set up information, a minimum of 1 week prior to event to: aheir@fhgov.com; bmoran@fhgov.com; dphelps@fhgov.com; bfarmer@fhgov.com; and cpace@fhgov.com
6. Non-refundable deposit of \$300 is due at time of reservation*. Full payment for the above reserved fields must be made a minimum of 10 working days after the event, check payable to City of Farmington Hills and sent to: City of Farmington Hills Parks, Attn: Colleen Pace, 38111 Interchange Drive, Farmington Hills, MI 48335
7. No alcoholic beverages are allowed in the park.
8. Concession stand will be operated by the city at times suitable with the usage of the facility(s).
9. Baseball Tournament teams are not permitted to use soccer fields.

- 10. The individual or organization agrees to abide by all City and park ordinance/rules.
- 11. The individual or organization will provide the name and daytime phone number of the event's on-site contact person.
 - On-site Contact Person Name: _____ Cell Phone: _____
- 12. Individuals or organizations may rake a baseball field, but not use any mechanical devices or vehicles for said purpose.

Individual or Organization

Department of Special Services

Date

Date