



JOB OPENING

JOB TITLE	Nature Center Leader
POSTING DATE	February 14, 2019
CLOSING DATE	Open until position filled.
DEPARTMENT/DIVISION	Special Services/Recreation
EMPLOYEE GROUP	General
EMPLOYMENT STATUS	Part-Time, Temporary
START DATE & WORK SCHEDULE	May 22, 2019 10 +/- hrs per week, work schedule will vary with weekend and evening hours. The Nature Center is a Monday- Sunday operation. Must be able to work the entire camp season (up to 10 weeks).
PAY RATE	\$10.30 - \$11.35 per hour (Depending on Qualifications)
PREVIOUS WORK EXPERIENCE	Experience in outdoor programming, environmental education, teaching, summer camp coordination or related experience required.
EDUCATION:	Bachelor's degree in environmental education, interpretation, biology, natural history or education preferred.
SPECIAL SKILLS & TRAINING	Excellent oral and written communications skills, as well as good organizational skills required. Ability to successfully lead Environmental Education programs for groups of all ages is required, in addition to a strong knowledge of the natural world. Valid MI driver's license with good driving record is required.
BASIC RESPONSIBILITIES	The Leader will lead environmental outreach, educational and public programs. The leader will assist with program development, help with exhibit design and upkeep, care for aquariums and nature center animals, answer visitor's questions and phone calls, manage group visits and other miscellaneous duties as needed. Directly accountable to the Recreation Specialist (Nature Center Supervisor) and adjunctly accountable to the Recreation Superintendent. Performs other duties as assigned.
HOW TO APPLY	All candidates must complete a City of Farmington Hills employment application. Applications are located at www.fhgov.com or in the Human Resources Department at City Hall (31555 West Eleven Mile Road, Farmington Hills, MI 48336). Please email the completed application and supporting documents to hr@fhgov.com or in person to the HR Department for consideration.

EQUAL OPPORTUNITY EMPLOYER